<u>Activity</u>

- > Mid Week:
 - > Your "topic" & Activity Take Precedence
 - > Spend more time working on the explanation of your activity: "dribbling, Passing, Shooting, etc"
 - > Small Sided Games can be stopped, in order to explain rules, shape and general info
- > Weekend:
 - The mid week activity should be used as your warm up
 - ➤ Once completed, the players will take part in a scheduled game vs another group

Small Sided Game

- > 3v3
- > Look for Triangles
- > Ball goes out Coach puts new ball in
- > After a goal / teams reset in own half
- > Flow of Game takes precedent over stoppages
- \triangleright Subs = every 2-3 mins
- Repeat: "Spread out" / "Head Up"



FIRST KICKS:

MID WEEK VS WEEKEND

Technical Support

- ➤ Connect with your Technical Lead with Q's
- > Staff are "ON Field" to run activities with you
- > Keep it Fun & Safe for ALL
- > If the ball(s) are rolling; you're doing great!
- > Your energy becomes their energy
- > Do Not hesitate to ask Staff for help
- > Add wrinkles that go with the Topic

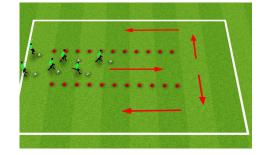
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Surfers & Sharks

- > Every Player on a Ball (Surfers)
- Players must ride the wave (middle) whilst dribbling to get to the other side
- > Coaches (Sharks) are trying to catch them
- > Add in: Right foot / left foot / etc
- ➤ Make it a game of who can ride the most waves



Small Sided Game

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- > Look for Triangles
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- \triangleright Subs = every 2-3 mins
- > Repeat: "Spread out" / "Head Up"



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FIRST KICKS WEEK 1: U6"DRIBBLING & GAME PLAY"

Technical Support

- ➤ Connect with your Technical Lead with Q's
- > Staff are "ON Field" to run activities with you
- > Keep it Fun & Safe for ALL
- ➤ If the ball(s) are rolling; you're doing great!
- > Your energy becomes their energy
- > Do Not hesitate to ask Staff for help
- > Add wrinkles that go with the Topic

